

# Aguelave

Name: Baron Justin Correa

Player: \_\_\_\_\_

Kingdom: Castile

Ethnic Group: Astur-Leonese

Social Position: \_\_\_\_\_

Family: only his mother and siblings remain alive

Profession: Cleric

Father's Profession: \_\_\_\_\_

Description: \_\_\_\_\_

## Advantages & Disadvantages

Possession (Boon)

Family relic (Banes)

Heightened Senses (Boon)

Animal Companion (Boon)

## Characteristics

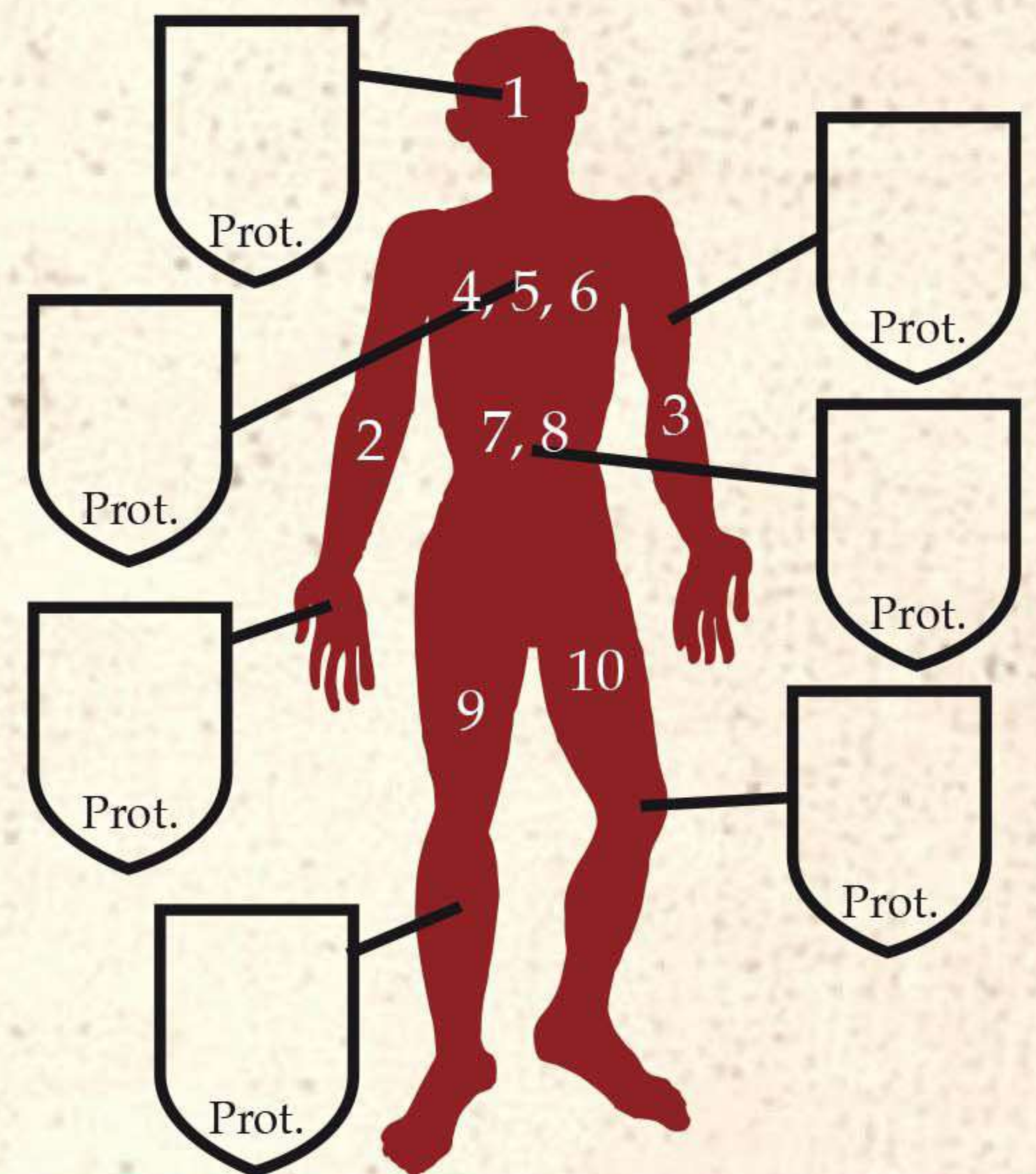
	Total	Current		Max	Current
STRength	10		Life	13	
AGility	20		<input checked="" type="checkbox"/> Healthy		
STamina	13		<input type="checkbox"/> Wounded		
RESistance	10		<input type="checkbox"/> Badly Wounded		
PERception	12		<input type="checkbox"/> Unconscious		
COMmunication	20		<input type="checkbox"/> Dead		
CULTure	20				
APPearance	19				
Willpower					
Age	25				
Height & Weight	<u>175cm, 61kg</u>				



RR	Luck	IRR
35	52	65
PF	Current Luck	PC
		2

## Experience Points

## Armor



## Weapons

Weapon	%	Damage	Size	Reload	Range	Notes

## Skills

<input checked="" type="checkbox"/> Alchemy (CUL) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Language (CUL):	<input checked="" type="checkbox"/> Teaching (COM) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Animal Knowledge (CUL) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> <u>Asturleonese</u> 100 <input type="checkbox"/>	<input checked="" type="checkbox"/> Theology (CUL) 40 <input checked="" type="checkbox"/>
<input checked="" type="checkbox"/> Area Knowledge (CUL): _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> <u>Castilian</u> 80 <input type="checkbox"/>	<input checked="" type="checkbox"/> Throwing (AGI) _____ <input type="checkbox"/>
	<input checked="" type="checkbox"/> <u>Latin</u> 30 <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/> Torture (STA) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Artisanry (STA) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Legends (CUL) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Tracking (PER) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Astrology (CUL) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Listening (PER) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Concentration Point 7 <input type="checkbox"/>
<input checked="" type="checkbox"/> Climbing (AGI) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Magical Knowledge (CUL) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Faith Point 13 <input type="checkbox"/>
<input checked="" type="checkbox"/> Commanding (COM) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Medicine (CUL) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Commerce (COM) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Memory (PER) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Axes (STR) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Court (COM) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Mineral Knowledge (CUL) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Bows (PER) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Discovering (PER) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Music (CUL) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Broadwords (STR) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Dodging (AGI) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Navigation (STA) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Clubs (AGI) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Dressing Up (COM) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Plant Knowledge (CUL) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Crossbows (PER) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Driving (STA) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Reading & Writing (CUL) 25 <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/> Fists (AGI) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Eloquence (COM) 20 <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/> Riding (AGI) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Knives (STA) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Empathy (PER) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Running (AGI) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Maces (STR) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Forcing Mechanisms (STA) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Seduction (APP) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Shields (STA) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Gaming (STA) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Singing (COM) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Slings (PER) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Healing (STA) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Sleight of Hand (STA) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Spears (AGI) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Hiding (STA) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Stealth (AGI) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Swords (STA) _____ <input type="checkbox"/>
<input checked="" type="checkbox"/> Jumping (AGI) _____ <input type="checkbox"/>	<input checked="" type="checkbox"/> Swimming (AGI) _____ <input type="checkbox"/>	
	<input checked="" type="checkbox"/> Tasting (PER) _____ <input type="checkbox"/>	

<input checked="" type="checkbox"/> Normal	Base Characteristic
<input checked="" type="checkbox"/> Paternal	Base Characteristic
<input checked="" type="checkbox"/> Primary	Base Characteristic x3
<input checked="" type="checkbox"/> Secondary	Base Characteristic

Difficulty Modifiers			
Infallible			+75%
Very Easy			+50%
Easy			+25%
Normal			+0%
Difficult			-25%
Very Difficult			-50%
Impossible			-75%

	%	Crit	Fumble
01-10	01	91-00	
11-20	01-02	92-00	
21-30	01-03	93-00	
31-40	01-04	94-00	
41-50	01-05	95-00	
51-60	01-06	96-00	
61-70	01-07	97-00	
71-80	01-08	98-00	
81-90	01-09	99-00	
91-100	01-10	00	