



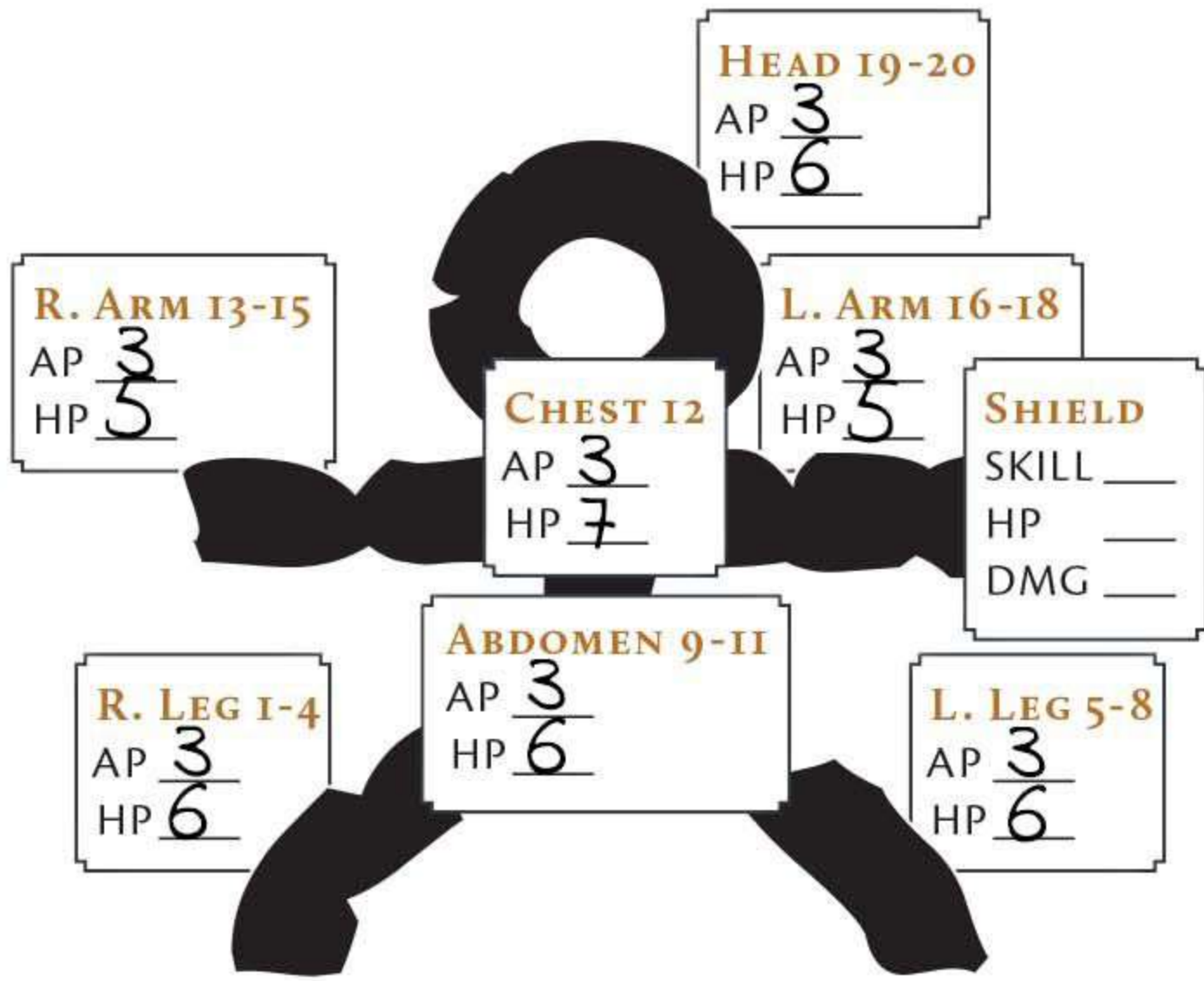
RUNEQUEST



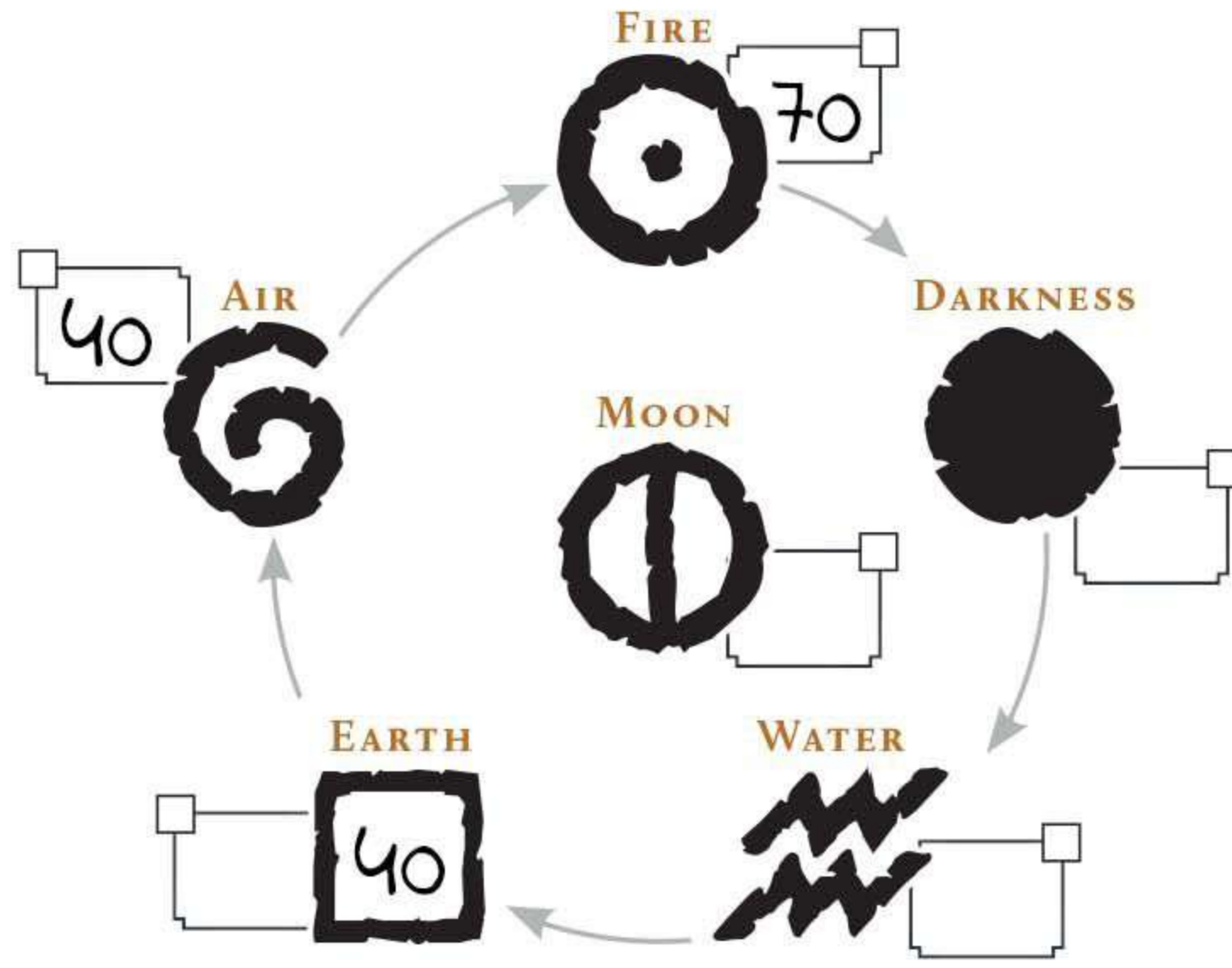
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ROLEPLAYING IN GLORANTHA

Name Dargor Sable-Fur Birth Year _____ Age _____ Occupation Initiate of Seven Mothers Ransom 500 (L)
Gender Male Homeland Sartar Reputation 10 Standard of Living _____ Base Income 60 (L)
Tribe Kastor Clan Kinsmire Campaign _____ Player _____

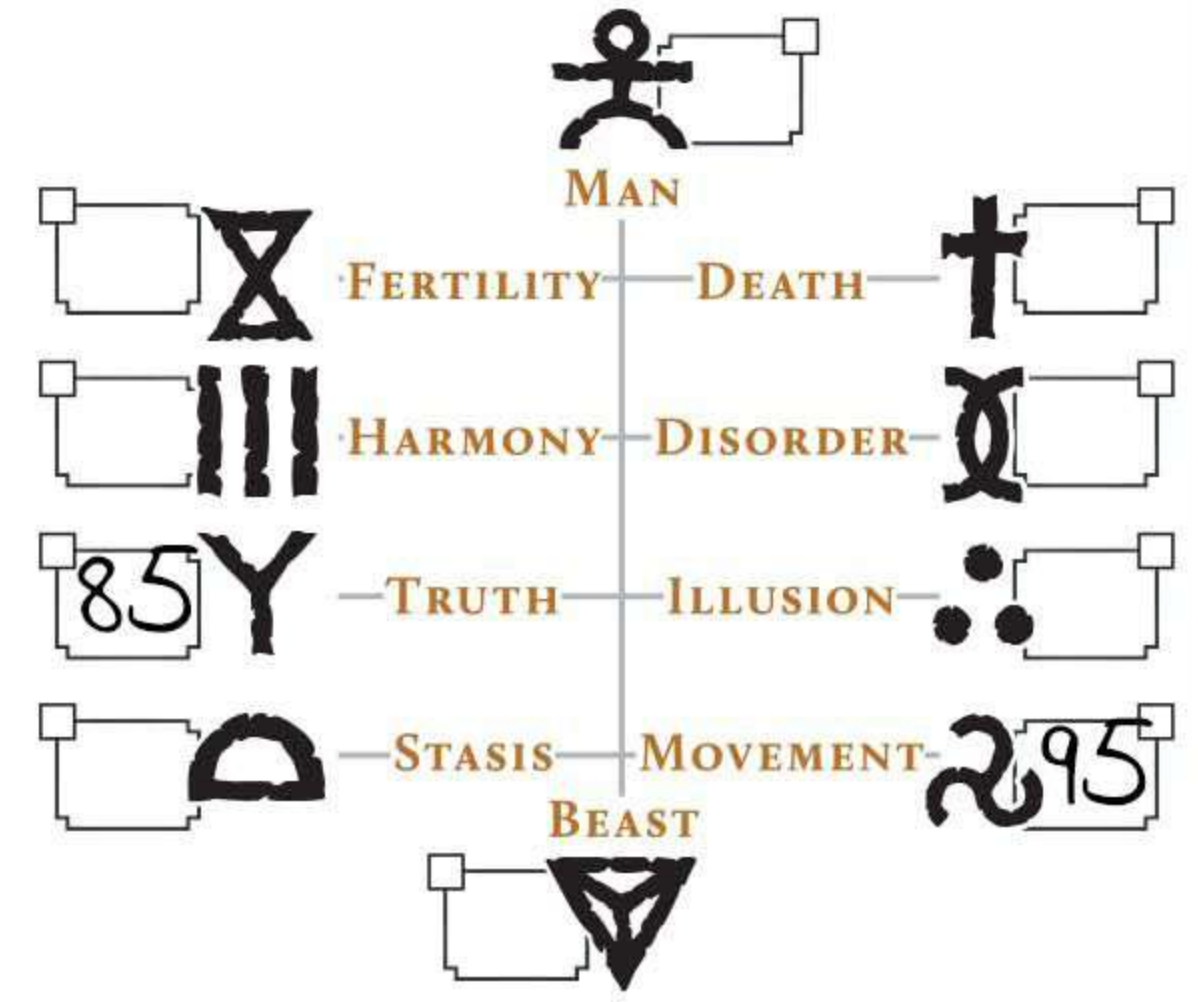
ARMOR AND HIT LOCATIONS



ELEMENTAL RUNE AFFINITIES



POWER RUNE AFFINITIES



CHARACTERISTICS

STR 12 CON 16 SIZ 17 DEX 8
INT 19 POW 16 CHA 14

Damage Bonus +1d4 SIZ SR 1 DEX SR 4 Healing Rate 3 /week

PASSIONS

Honor
Devotion () 5
Honor () 90
Love (Family) 60
Loyalty (Clan) 20
(Temple) 60
(Tribe) 60

WEAPONS

Melee	%	DMG	ENC	HP	SR
Lance	45	1D10+1+1D4		5	<input type="checkbox"/>

Missile	%	DMG	ENC	HP	Range	Rate
Light Crossbow	85	2D4+2			100m	<input type="checkbox"/>

COMBAT NOTES

HIT POINTS						
DEAD	0	1	2	3	4	
	5	6	7	8	9	
	10	11	12	13	14	
	15	16	17	18	19	
	20	21	22	23	24	

CULTS

Cult Initiate of Seven Mothers Rank _____
RUNE POINTS _____ 0 1 2 3 4 5 6 7 8 9 10 11 12
Sub- or Associated Cults _____
Cult _____ Rank _____
RUNE POINTS _____ 0 1 2 3 4 5 6 7 8 9 10 11 12

SPIRIT COMBAT

Spirit Combat 40 Spirit Combat Damage 1D6+1
Notes _____

SPIRIT MAGIC

Repair, Strength CHA Limit _____

RUNE MAGIC

Dismiss Fire Elemental 1
Summon Fire Elemental 1

SORCEROUS RUNES AND TECHNIQUES

Free INT _____

MAGIC POINTS					
UNC	0	1	2	3	4
	5	6	7	8	9
	10	11	12	13	14
	15	16	17	18	19
	20	21	22	23	24

MAGIC NOTES

**AGILITY**Modifier -10

- Boat (05)
- Climb (40)
- Dodge (DEX x2)
- Drive (05)
- Jump (DEX x3)
- Ride (_____) (05) 45
- Swim (15)

COMMUNICATIONModifier 10

- Act (05)
- Art (05)
- Bargain (05)
- Charm (15)
- Dance (10) 10
- Disguise (05)
- Fast Talk (05)
- Intimidate (15)
- Intrigue (05)
- Orate (10)
- Sing (10) 10
- Speak Other Language
(Tradetalk) (00) 30
- (_____) (00)
- Speak Own Language
(New Pelorian) (50) 55

KNOWLEDGEModifier 10

- Alchemy (00)
- Animal Lore (05)
- Battle (10) 50
- Bureaucracy (00) 35
- Celestial Lore (05)
- Cult Lore
(Seven Mothers) (05) 25
- (_____) (05)
- Customs (local) (25)
- Customs
(_____) (00)
- Elder Race Lore (05)
- Evaluate (10)
- Farm (10) 40
- First Aid (10) 40
- Game (15)
- Herd (05) 25
- Homeland Lore (own) (30)
- Homeland Lore
(_____) (00)
- (_____) (00)
- Library Use (00)
- Manage Household (10)
- Mineral Lore (05)
- Peaceful Cut (10)
- Plant Lore (05)
- Read/Write
(New Pelorian) (00) 25
- Shiphandling (00)
- Survival (15)
- Treat Disease (05)
- Treat Poison (05)

MAGICModifier 5

- Meditate (00)
- Prepare Corpse (10)
- Sense Assassin (00)
- Sense Chaos (00) 45
- Spirit Combat (20) 40
- Spirit Dance (00)
- Spirit Lore (00)
- Spirit Travel (10)
- Understand Herd Beast (00)
- Worship
(Seven Mothers) (05) 40
- (_____) (05)

MANIPULATION

Modifier _____

- Conceal (05)
- Craft (_____) (10)
- (_____) (10)
- Devise (05)
- Play Instrument (_____) (05)
- Sleight (05)

PERCEPTIONModifier 10

- Insight (own species) (20)
- Insight (_____) (00)
- (_____) (00)
- Listen (25) 70
- Scan (25) 45
- Search (25)
- Track (05)

STEALTH

Modifier _____

- Hide (10)
- Move Quietly (10)

OTHER SKILLS

- _____
- _____
- _____

MELEE WEAPONSModifier 5

- 1H Axe (10)
- 2H Axe (05)
- Broadsword (10) 30
- Dagger (15) 30
- Kopis (10)
- 1H Mace (15)
- Pike (15)
- Rapier (10)
- Shortsword (10)
- 1H Spear (includes Lance) (05) 45
- 2H Spear (15)
- Battle Axe (10) 25
- _____
- _____

MISSILE WEAPONSModifier 5

- Composite Bow (05) 30
- Crossbow (25) 85
- Javelin (10) 25
- Pole Lasso (05)
- Self Bow (05) 30
- Sling (05)
- Throwing Dagger (05)
- Thrown Axe (10)
- _____

SHIELDSModifier 5

- Small Shield (15) 30
- Medium Shield (15) 60
- Large Shield (15) 45
- _____

NATURAL WEAPONS

Modifier _____

- Fist (25)
- Grapple (25)
- Kick (15)
- _____
- _____

ADDITIONAL MAGIC

- _____
- _____
- _____

NOTES

- _____
- _____
- _____
- _____

GEAR, TREASURE, AND MAGIC ITEMS

- Max ENC _____ ENC _____
- Linothorax (3 pts), Cuirboilli greaves & vambraces (3 pts)
 - Open helm (4 pts), Riding Animal, Sleeping roll, Good clothing war booty
 - worth
 - _____
 - _____

Wheels (W) _____ Lunars (L) _____ Clacks (C) _____ Bolgs (B) _____ Goods (L) 132